

FILM 007: FILM EDITING

New Course Proposal

Originator

vsassone

Justification / Rationale

With the rapid development of the film program and the identification of the channels for potential employment in film production locally and regionally pointing to, among other areas, post-production, there is a need to create courses that train students in the principles and techniques of narrative film editing, animation and effects. This is one of those courses.

Effective Term

Fall 2020

Credit Status

Credit - Degree Applicable

Subject

FILM - Film

Course Number

007

Full Course Title

Film Editing

Short Title

EDITING

Discipline**Disciplines List**

Broadcasting Technology (Film making/video, media production, radio/TV)

Media Production (Broadcasting Technology)

Film Studies

Modality

Face-to-Face

Hybrid

Catalog Description

A movie is made three times: when it's written; when its shot; when it's edited. Jean Luc Goddard said, "Film is truth at twenty four frames per second," and no one knows this better than a film editor. He or she must decide frame by frame where the audience needs to be in relation to the story. Stay in a shot or transition to another and if so, what shot and how to get there? Working side-by-side with the director to craft the movie that ultimately hits the screen, large or small, editing is about manipulating the audience, in the best possible way, in the service of storytelling. In this immersive class, students study the terminology and concepts of narrative film editing. Students experience hands-on the film editing process learning aesthetic principles of narrative continuity editing and the technological workflow for picture and sound editing.

Schedule Description

Students experience hands-on the film editing process learning aesthetic principles of narrative continuity editing and the technological workflow for picture and sound editing. Prerequisite: FILM 002B

Lecture Units

2

Lecture Semester Hours

36

Lab Units

1

Lab Semester Hours

54

In-class Hours

90

Out-of-class Hours

72

Total Course Units

3

Total Semester Hours

162

Prerequisite Course(s)

FILM 002B

Required Text and Other Instructional Materials**Resource Type**

Book

Author

Christopher Bowen

Title

Grammar of the Edit

Edition

4th

Publisher

Routledge

Year

2017

ISBN #

1138632201

Class Size Maximum

24

Entrance Skills

Identify and demonstrate the elements of film story structure required to complete the narrative in the editing process.

Identify and demonstrate a working, advanced understanding of the principles and techniques required to the complete film production process and successfully produce and a compelling short film or video including pre-production (scripting, scheduling, storyboarding, shot listing) production (camera work, sound recording, acting performance, set protocols, management procedures); and post-production (picture and sound editing picture, basic effects, color correction, titling and mixing).

Identify and demonstrate a clear understanding of a film or video audience and the distribution channels required to reach it.

Requisite Course Objectives

FILM 002B-Identify and demonstrate the elements of film story structure required to successfully script a narrative dramatic or comedic short film/video.

FILM 002B-Identify and demonstrate advanced elements of the complete film production process required to successfully produce and deliver a short film/video including: scheduling, storyboarding and shot listing; camera, sound, performance, set protocols and management procedures; editing picture and sound, creating basic effects, color correction and titling and final mixing.

FILM 002B-Identify and demonstrate advanced elements of exhibition and broadcast required to successfully distribute an original short film/video

Course Content

- Explore the aesthetic principles of narrative film editing and the elements of cinematic editing grammar including the use of moving image shots and scene coverage, the choice of when to cut and why and the types of cuts and transitions their effect on the storytelling.
- Explore the technological process of editing including use of the professional editing software Final Cut Pro X, media management and organization, timeline composition and management, sequence duplication and back-up, sound synchronization and editing, color grading, titles and effects, rendering and output.
- Studying the history of film editing and the effects that continuity and montage theories have had on film storytelling and exploring the technological evolution of film editing and how it has affected the way films are made and distributed and how stories made for the screen are told and experienced by an audience.

Lab Content

- Practice setting up an edit library, importing and transcoding media, its management and organization, duplicating sequences, off-loading edits and backing up properly.
- Practice continuity editing and the 180 degree rule.
- Practice types of edits and the "when" and "why" of using them.
- Practice sound synchronization, sound editing, basic color grading, effects and titles.

Course Objectives

	Objectives
Objective 1	Identify and demonstrate the technical management of media and project files within the editing process using professional editing software.
Objective 2	Identify the aesthetic principles involved in narrative cinematic editing and demonstrate these by editing compellingly told film stories.
Objective 3	Identify and demonstrate an understanding of the history and evolution of narrative film editing and the effects current technologies and trends have on how we tell and experience film stories.
Objective 4	Demonstrate an ability to break down and analyze a film narrative through an understanding of the techniques, principles and styles used to edit that film.
Objective 5	Demonstrate an ability to communicate and collaborate with a director, producer, lead editor or test audience and use that feedback to create an even more compelling film narrative through editing.

Student Learning Outcomes

	Upon satisfactory completion of this course, students will be able to:
Outcome 1	Students will be able to manage film media and project files
Outcome 2	Students will be able to edit compellingly told film stories
Outcome 3	Students will critically identify and analyze the history, styles, principles and current and future trends of cinematic editing.

Methods of Instruction

Method	Please provide a description or examples of how each instructional method will be used in this course.
Collaborative/Team	Students collaborate in teams to shoot footage that will serve as the basis for the three editing projects they will work on individually for their class assignments.
Lecture	Covering the principles and techniques of narrative film editing including it's history, theories, applications, styles, means and current methods via Keynote presentations, film screenings with instructor analysis and guest lecturers.
Laboratory	Students apply the principles and techniques of film editing to complete the three edit projects they will be assigned.

Skilled Practice at a Workstation	A thorough knowledge of Final Cut Pro X must be practiced to effectively complete the three assignments; this includes setting up and carrying out a rigorously disciplined workflow incorporating media management, organization, back-up, edit project duplication and sharing.
Supplemental/External Activity	screening films; reading text and other assigned materials; shooting footage; researching; editing.

Methods of Evaluation

Method	Please provide a description or examples of how each evaluation method will be used in this course.	Type of Assignment
Critiques	Peer and instructor review of the three editing projects each student will create. These final edit projects will be screened and discussed in class and will be available for continued screening and further discussion in Canvas.	In and Out of Class
Laboratory projects	Students upload to Canvas assignment shells their managed media, edited project files, film scenes and any other assignments they may be given by the instructor for evaluation by instructor and for peer review in Canvas Discussion.	In and Out of Class
Product/project development evaluation	Student project development is assessed by instructor evaluation and discussion with students after each of the three assigned projects has been completed, discussed and peer reviewed.	In Class Only
Mid-term and final evaluations	Mid term and final written exams will be administered in class to test students knowledge of principles, theory, history, methods, applications and styles of narrative film editing.	In Class Only
Self/peer assessment and portfolio evaluation	Peer and instructor review of the three projects screened in class in online Canvas Discussion.	In and Out of Class

Assignments

Other In-class Assignments

Editing Basics & Vocabulary • Stages of Post Production • Technology of Editing
 Drive Formatting • Project Management • Intro to FCPX / Basic Cuts • Offloading media / Codecs / QuickTime / Mp4 Exports & Transcoding
 Editing Grammar - Continuity Editing • Discussion / Clips: When to Cut and Why? • 6 Elements of the Edit
 Editing Grammar – Concepts • Discussion / Clips: Five Types of Edits • 3D “reality” in a 2D format – Film Geography
 Importing music • Audio Editing – fades & keyframes • Titles / Color grading
 Style - Cutting for Genre: Drama Action & Suspense; Comedy & Romance; Reality & Documentary
 Stages of Editing / Project Management • Script Super duties / Lined Scripts
 Working Practices – preproduction through post

Other Out-of-class Assignments

Shoot footage to cover a scene following the 180 degree rule and edit inclusive of all elements and principles employed in class
 Critically review and analyze peer editing projects in online discussions
 Read and be prepared to discuss text

Grade Methods

Letter Grade Only

Distance Education Checklist

Include the percentage of online and on-campus instruction you anticipate.

Online %

50

On-campus %

50

Lab Courses**How will the lab component of your course be differentiated from the lecture component of the course?**

Lab will consist of hands on, experiential work based on lectured instructional use of technology and understanding of theories, processes and principles.

How will you assess the online delivery of lab activities?

By screening and discussion through LMS

Instructional Materials and Resources**If you use any other technologies in addition to the college LMS, what other technologies will you use and how are you ensuring student data security?**

Students taking this course in fully online, hybrid and face to face formats utilize Google Drive accounts to share video created on iPhones, iPads, Macs (and possibly other cameras and computers) and edited in iMovie and Final Cut Pro X editing software (and possibly other editing softwares). All of these are password protected.

If used, explain how specific materials and resources outside the LMS will be used to enhance student learning.

In addition to being necessary to the function of the course, these materials and resources teach students "real world" technologies used in this field.

Effective Student/Faculty Contact**Which of the following methods of regular, timely, and effective student/faculty contact will be used in this course?****Within Course Management System:**

Timely feedback and return of student work as specified in the syllabus
Discussion forums with substantive instructor participation
Chat room/instant messaging
Regular virtual office hours
Private messages
Weekly announcements

External to Course Management System:

Direct e-mail

For hybrid courses:

Scheduled Face-to-Face group or individual meetings
Orientation, study, and/or review sessions

Briefly discuss how the selected strategies above will be used to maintain Regular Effective Contact in the course.

Chat, announcement, virtual office hours, messaging, video/audio feedback and e-mail will be used for direct, timely dialogue with students individually and in the production groups in which they collaborate. Timely feedback and return of student work, discussion forums in which students peer review other students' work, face to face contact, study, review and both production and editing sessions in lab will be used to carry out the core objectives of the course.

If interacting with students outside the LMS, explain how additional interactions with students outside the LMS will enhance student learning.

Once the techniques and processes of a film production course have been laid out, repetition, reinforcement and creative + critical feedback are vital to student success. Working outside the LMS provides the additional technologies and "real world" element necessary to give students the robust learning experience required for film production courses.

Other Information**Provide any other relevant information that will help the Curriculum Committee assess the viability of offering this course in an online or hybrid modality.**

Distance collaborative film production has been made more and more possible with the advancement of technologies that allow online sharing of large media files, group communications via audio, video and text and to remotely edit video. The technologies noted above are just the beginning. Virtual collaboration and distance sharing is the wave of the future and should be built into our developing film program.

Utilizing distance modality may also allow us to make the most time efficient use of our film production and editing labs by overlaying lab portion of a course and freeing up lecture for that course to be more precise to its subject or level

Comparable Transfer Course Information

University System

UC

Campus

UC Los Angeles

Course Number

122D

Course Title

Film Editing: Overview of History, Technique, and Practice

Catalog Year

2019

MIS Course Data

CIP Code

50.0602 - Cinematography and Film/Video Production.

TOP Code

061220 - Film Production

SAM Code

C - Clearly Occupational

Basic Skills Status

Not Basic Skills

Prior College Level

Not applicable

Cooperative Work Experience

Not a Coop Course

Course Classification Status

Credit Course

Approved Special Class

Not special class

Noncredit Category

Not Applicable, Credit Course

Funding Agency Category

Not Applicable

Program Status

Program Applicable

Transfer Status

Transferable to both UC and CSU

Allow Audit

No

Repeatability

No

Materials Fee

No

Additional Fees?

No

Approvals**Curriculum Committee Approval Date**

11/21/2019

Academic Senate Approval Date

12/12/2019

Board of Trustees Approval Date

1/17/2020

Chancellor's Office Approval Date

1/21/2020

Course Control Number

CCC000612102

Programs referencing this courseAdvanced Film Production Certificate of Achievement (<http://catalog.collegeofthedesert.eduundefined/?key=196>)Film Post-Production Certificate of Achievement (<http://catalog.collegeofthedesert.eduundefined/?key=270>)Design Studies (<http://catalog.collegeofthedesert.eduundefined/?key=335>)Film Production AS Degree (<http://catalog.collegeofthedesert.eduundefined/?key=69>)